

Evolving the Design



PlutoPay

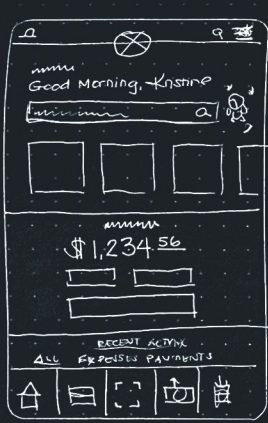
Initiating Design with Sketches

Low-fidelity Sketches

The initial design phase started with sketching out low-fidelity wireframes. I focused on selecting the functionality and style of the navigation first and loosely sketched the other elements. I opted for a bottom primary navigation to feature the main actions combined with a top hamburger menu at the top for supporting functions and profile modifications for the mobile experience.

LOW FIDELITY

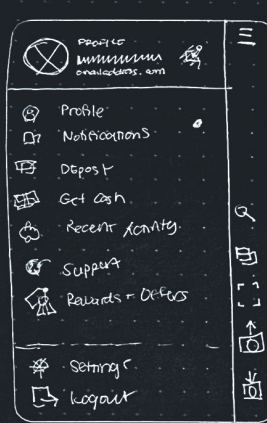
Homepage



Home page



AI Chat



Secondary Nav (Top Right)

LOW FIDELITY

Cards and Accounts



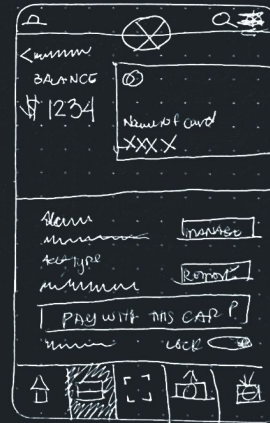
Home page



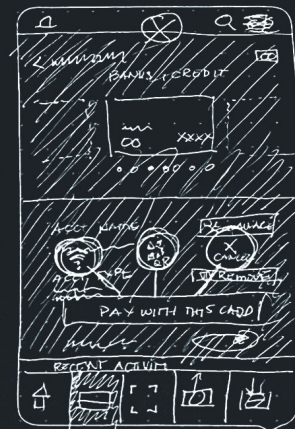
Cards & Accounts



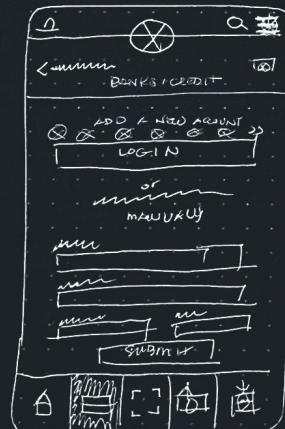
Cards Detail



Manage Card



Pay with Card



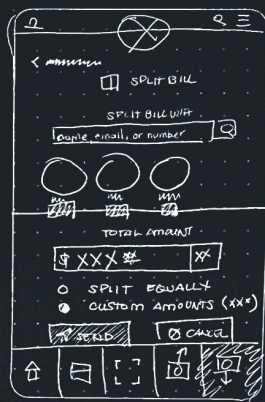
Add New Account

LOW FIDELITY

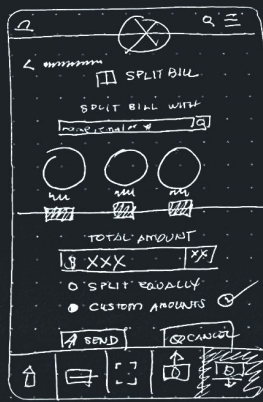
Request Money - Split Bill



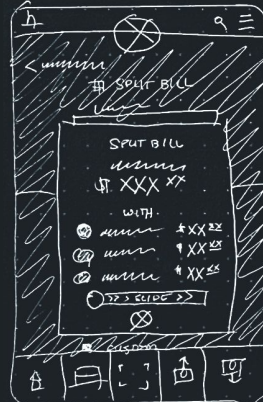
Request Money



Split Bill (Blank)



Split Bill (Fill)



Slide to Confirm



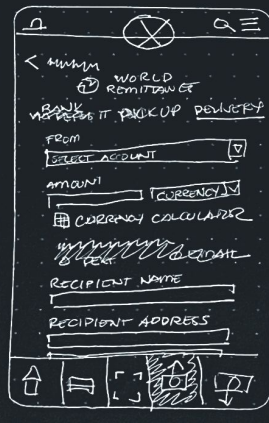
Transaction Complete

LOW FIDELITY

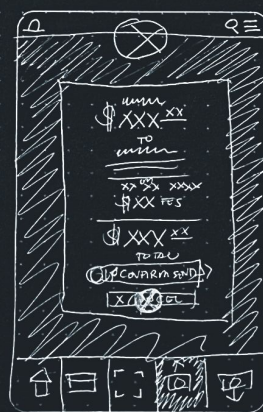
Send Money Worldwide



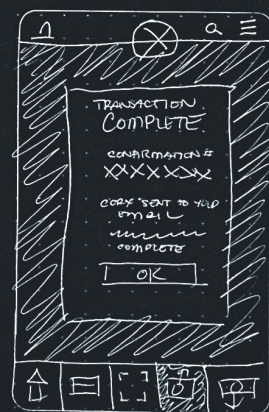
Send Money



World Remittance



Confirmation



Transaction Complete

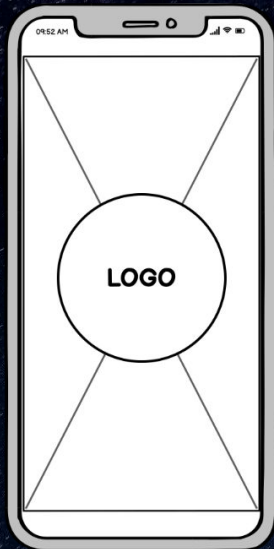
Adding Form and Function

Mid-fidelity Prototype

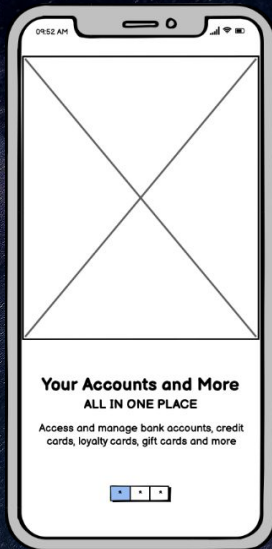
With the navigational structure established, I moved on to creating the mid-fidelity wireframes using Balsamiq to put more definition to the interactive elements and focused a little bit more on user interface considerations. During task flows, I had noted to account for different user entry points to the app. I introduced a splash screen, a login options page and onboarding screens to the experience flow.

MID FIDELITY WIREFRAMES

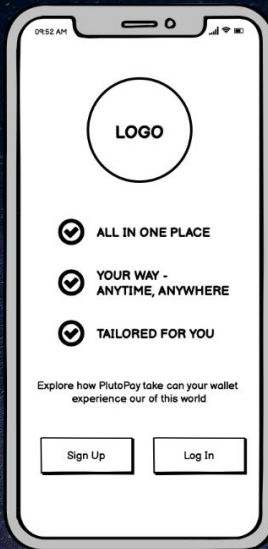
Splashscreen, Login and Home Screen



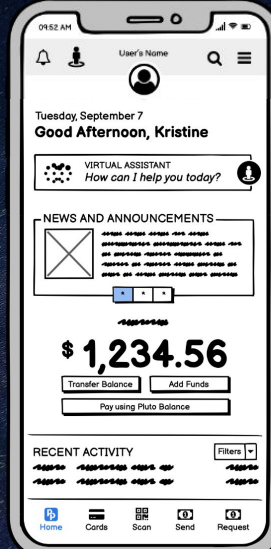
Splash Screen



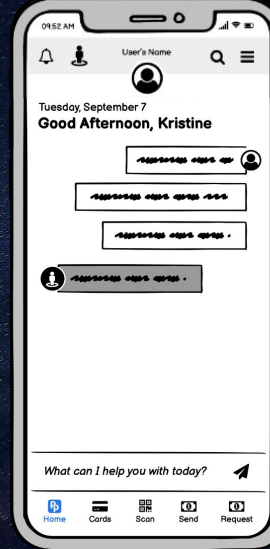
Value Proposition



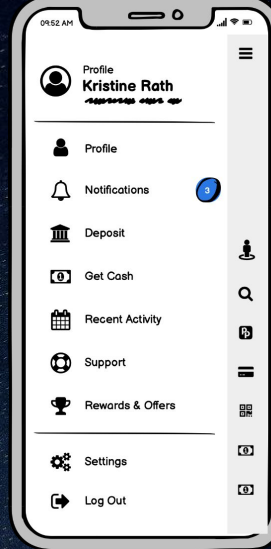
Sign In



Home page



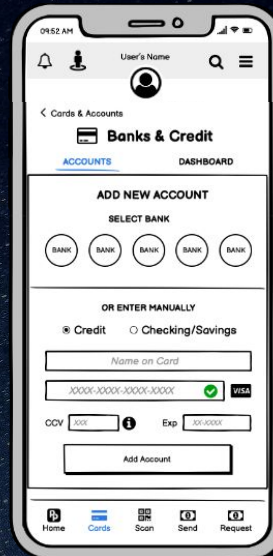
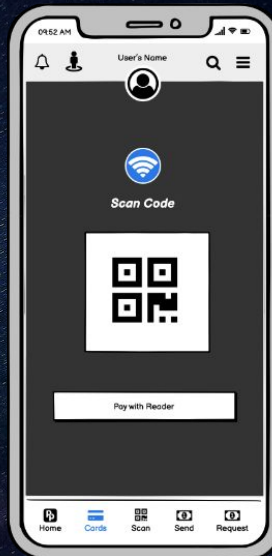
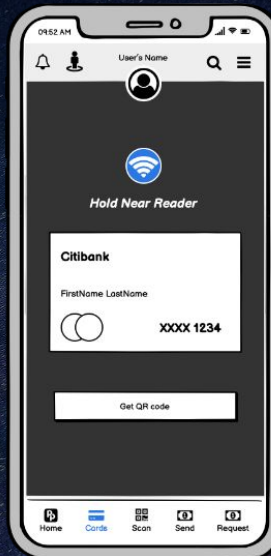
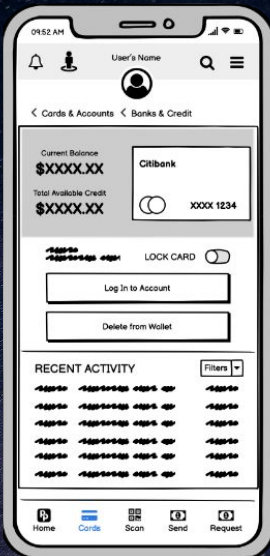
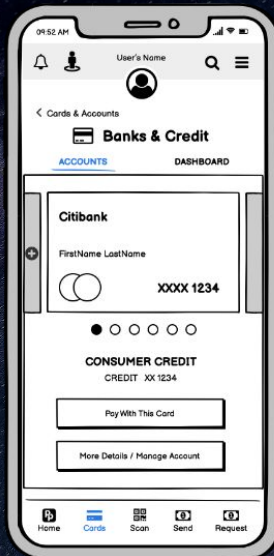
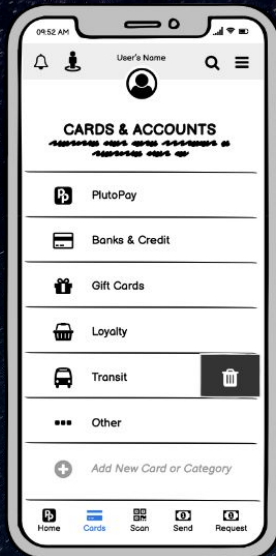
AI Chat



Secondary Nav

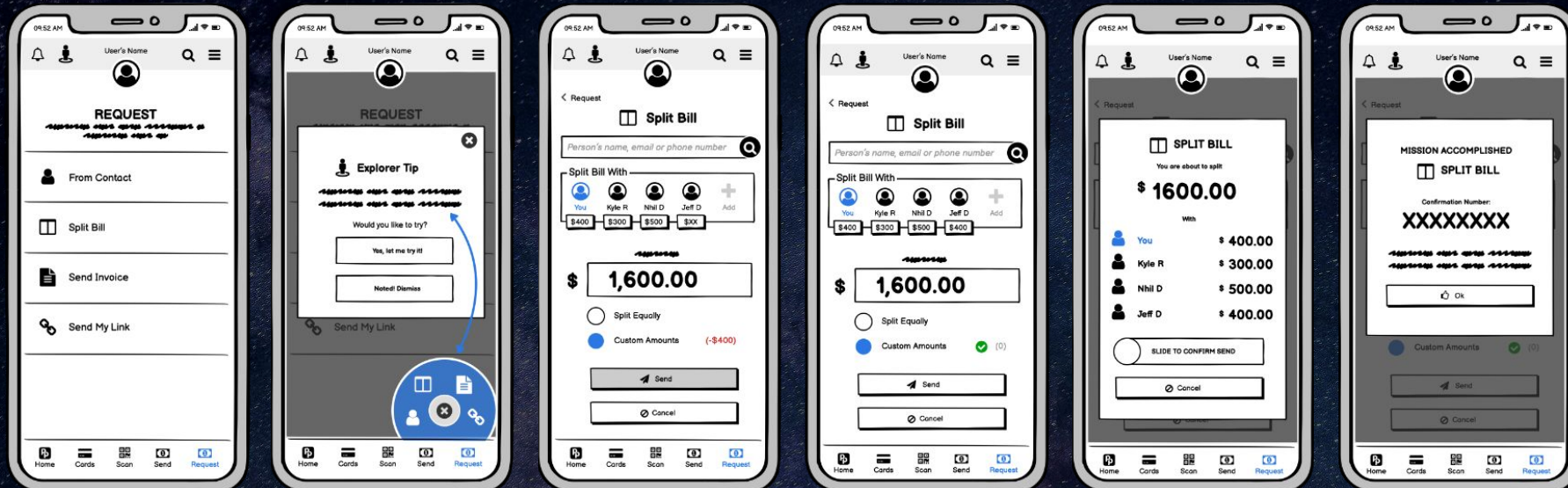
MID FIDELITY WIREFRAMES

Cards and Accounts



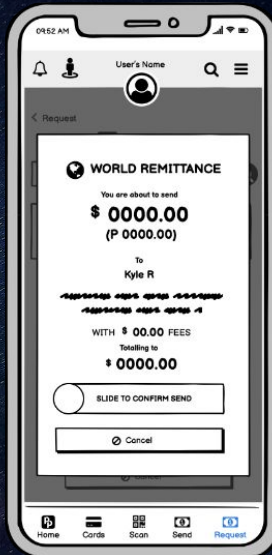
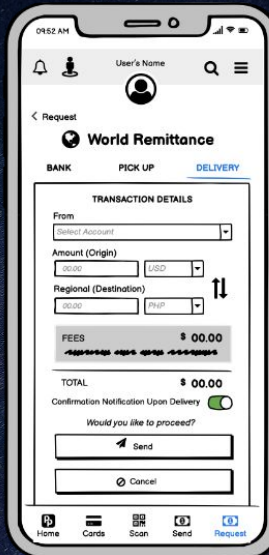
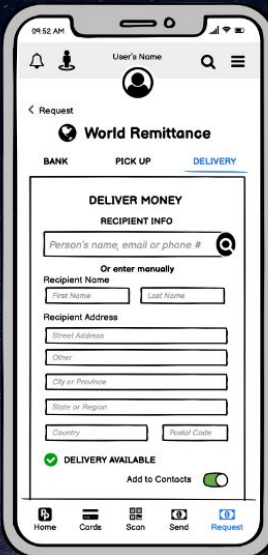
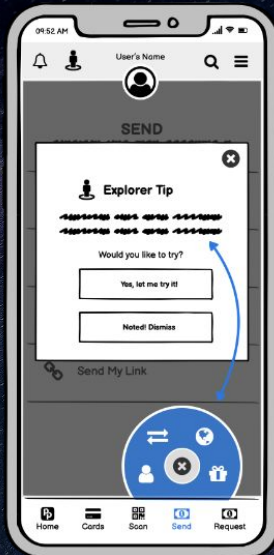
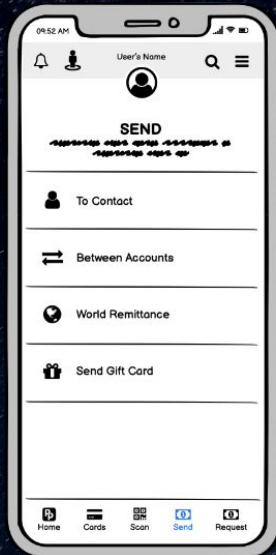
MID FIDELITY WIREFRAMES

Request Money - Split Bill



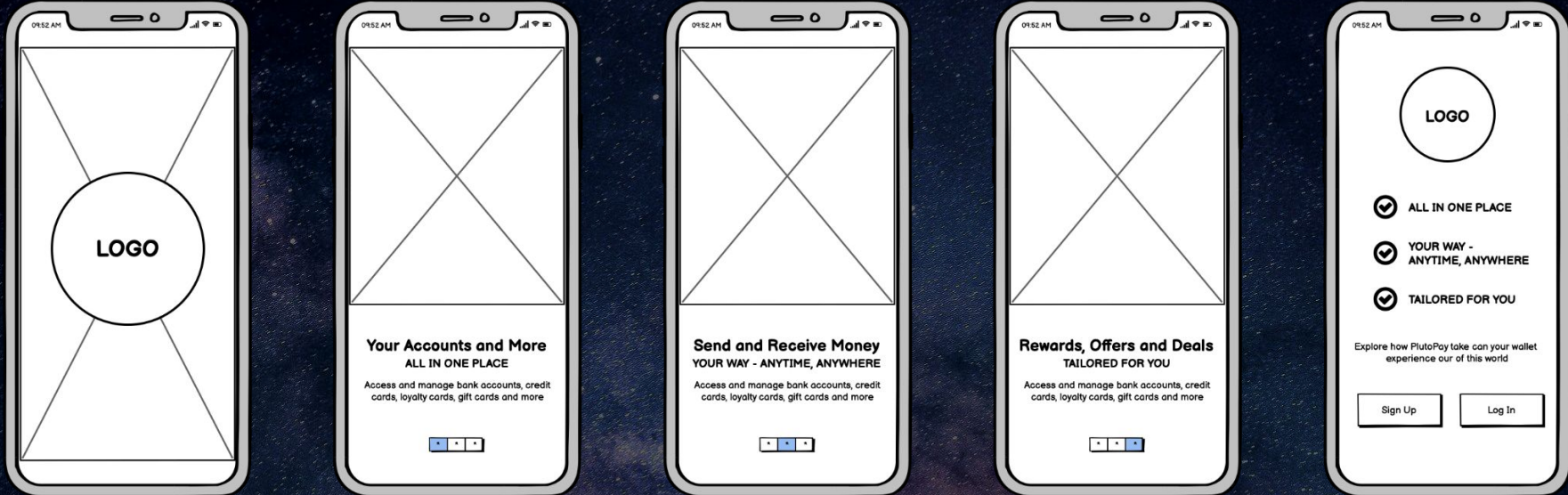
MID FIDELITY WIREFRAMES

Send Money Worldwide



MID FIDELITY WIREFRAMES

Swipe/Click Through



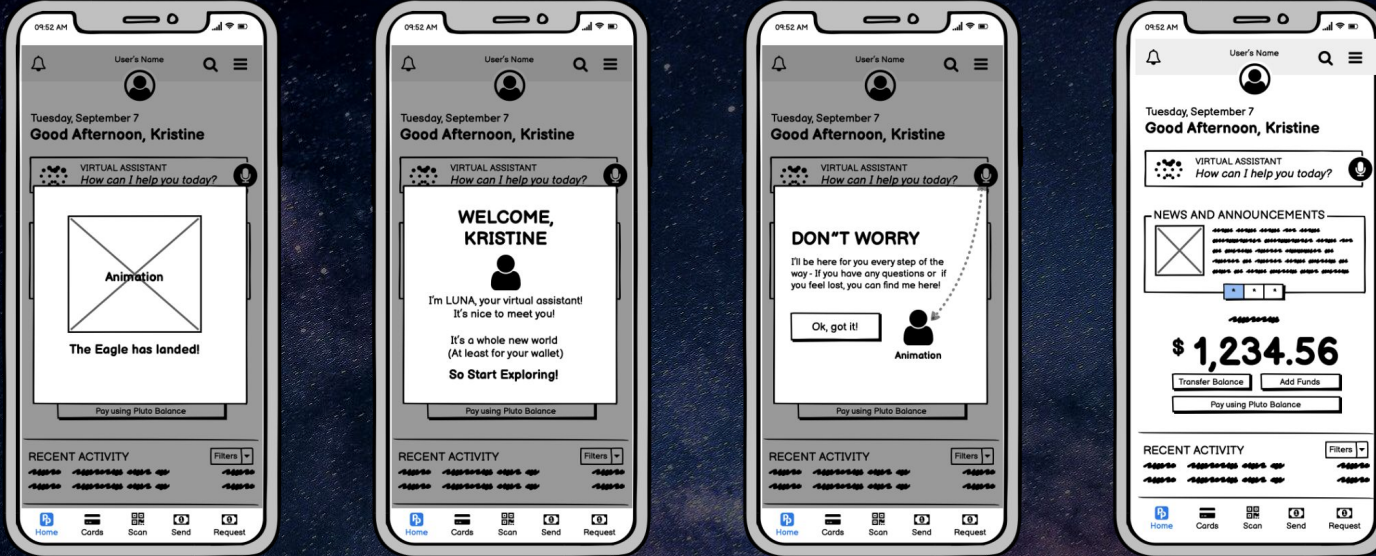
Mobile Onboarding

These pages highlight three key features before sign up of login where it summarizes those three features as a reminder for the users.

FUNCTION - swipe, tap of click for next (if not auto play)

MID FIDELITY WIREFRAMES

Coach Marks



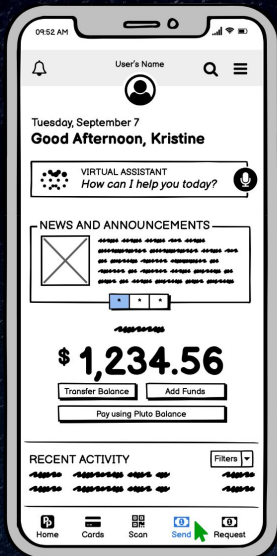
Mobile Coach Marks

These screens take you through after the sign up process to introduce the virtual assistant, Luna. Arrow and animation will show where users can find the PlutoPay Guide

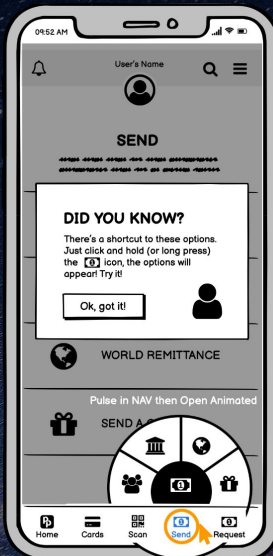
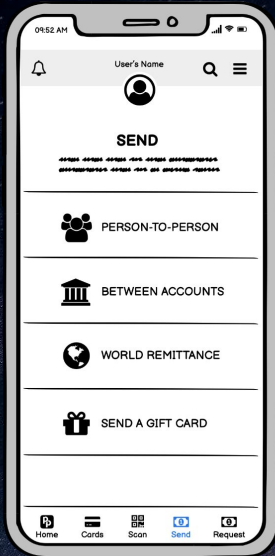
FUNCTION - animation/motion, auto playing screens but can swipe right and left

MID FIDELITY WIREFRAMES

Progressive Onboarding



Regular press



Long Press

Mobile Progressive Onboarding

We do not want the users to be bombarded with so many explanations and tutorials. We want to encourage exploration. When the users stumble upon a feature, we can provide them a tip should they want to use it like in these screens.

The user clicks/taps on “send” in the bottom nav and is taken to the landing page of Send options. From there a modal pops up to remind them that there's a shortcut to this page should they want to use it (icon at the bottom will pulse to show there is an action). The modal guides users how to do it by trial mode. Users can choose to press exit when they feel comfortable after the trial or if they want to skip it. In this case the shortcut is accessible by long press.

The Prototype

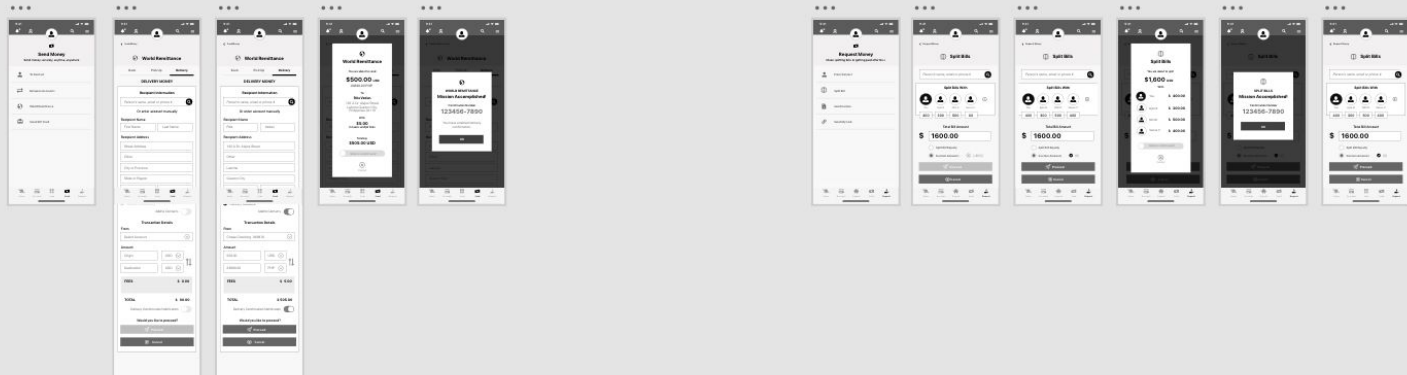


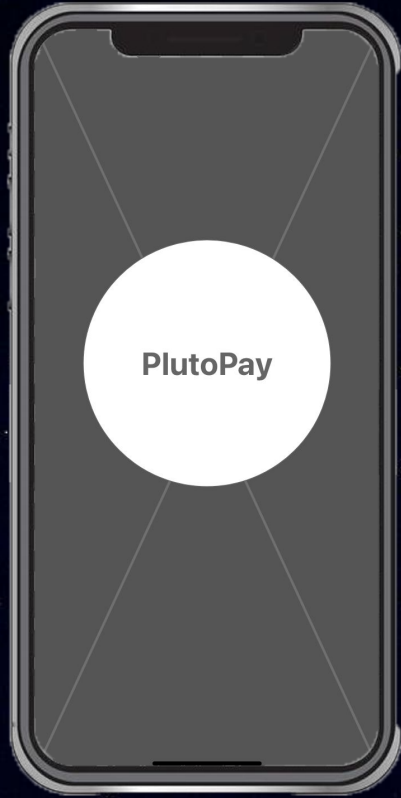
Portfolio Outline

The background of the slide is a high-quality image of Earth as seen from space. The horizon of the planet is visible, with a bright light source, likely the sun, positioned just above it, creating a lens flare and illuminating the scene. The sky is a deep black, filled with numerous stars and some nebulae. The overall tone is dark and cosmic.

Stringing It All Together Interactive Prototype

With the data and planning previously gathered, a clickable asset is created in Adobe XD to visualize the navigation between screens or wireframes. This prototype paints a better picture of a more complete experience as we test for usability. Color and images were kept at a minimum so that the focus stays on the usability over visuals.





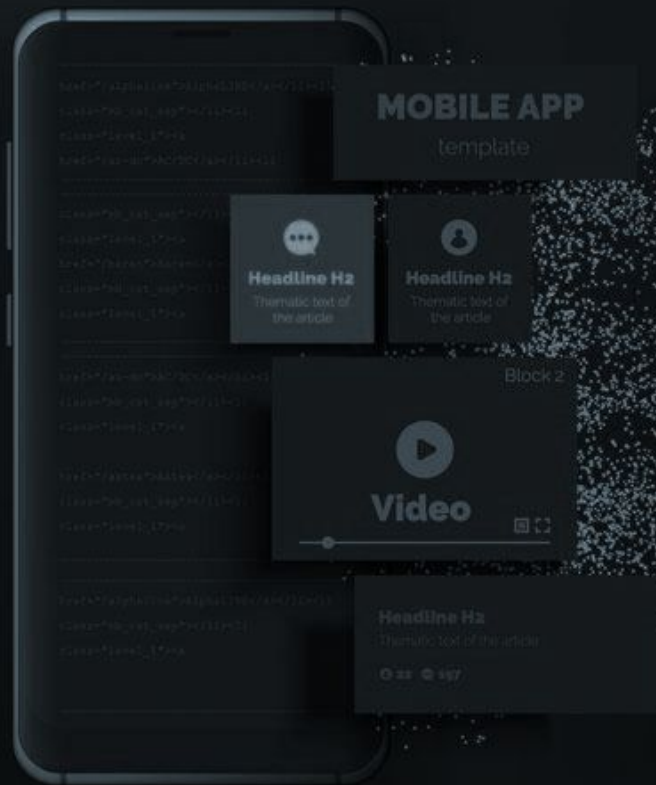
Clickable Prototype

HIGH FIDELITY WIREFRAMES

INTERACT WITH PROTOTYPE

UX

USER
EXPERIENCE
design



THANK YOU